LOSSA BOYS SOCCER PLAYING REGULATIONS 2024 – 2025

(Revised June 2018)

CLASSIFICATION: Junior, Senior

RULE BOOK: CSA rules in accordance with FIFA rules, as well as LOSSA Constitution

COMPETITION FORMAT:

- 1. Teams must declare their A, AA, AAA designation before the season begins, and compete in that respective playoff.
- 2. The Convenor (s) will keep separate East and West divisions for AAA league play. Depending on the number of teams and at the Convenor(s)' discretion, 1 or 2 crossover games may be added between divisions as part of league play. Due to the constant change in declarations of schools in this sport, divisional adjustments will be at the discretion of the convenor. A/AA will play an interlocking schedule.
- 3. Junior games shall consist of two 35 minute halves with a 5 minute half time break, and Senior games will be two 40 minute halves. The order of games will be Junior-Senior unless otherwise arranged by the coaches involved. Any changes in game times must be by mutual agreement of teams involved and must be communicated by the HOME COACH to the convenor and referee-in-chief at least 2 school days prior to the game time. Forfeiture due to lateness will be at the discretion of the referee (a guideline of 15 minutes). In the event that a game must be stopped due to inclement weather or other unforeseen circumstances (at the discretion of the referee), the game shall be deemed complete if 25% or less of the game remains. No game will be cancelled unless prior notice of one week has been given, and written approval granted in writing, by the league convenor in consultation with the coaches involved and the referee-in-chief. All games, both league and exhibition, should be supervised by a qualified referee. In the event that a referee fails to show for a game, the game may be played if the Head coaches of the two teams mutually agree to play the game.

PLAYOFF STRUCTURE:

Note: Highest seed is always the home team, unless otherwise specified

Playoff game tiebreaker:

- 2 ten minute halves (not golden goal)
- if still tied, each team will have 5 alternating penalty shots
- if still tied, each team will have one kick on an alternating basis until advantage is achieved
- penalty shooters must have been on the field at the conclusion of regulation time
- coaches will give referees a list of the shooters
- a team must use all of their players in the shootout before any shooter can record a second shot

A/AA

Junior and Senior

- Playoff format will be decided by the convenor(s) prior to the start of the league play and will be communicated to all declared teams.

AAA

Junior and Senior - Top four teams from each division qualify for the playoffs, quarters, semis and finals.

Quarters		Semis		Finals	
Gm A	4 th East @ 1 st West	Gm E	Win A @ Win C	Finals	Win F vs Win E
Gm B	4 th West @ 1 st East	Gm F	Win B @ Win D		
Gm C	3 rd West @ 2 nd East				
Gm D	3 rd East @ 2 nd West				

SENIOR AAA

Quarters		Semis		Finals	
Gm A	5 th @ 4 th	Gm C	Win A @ 1 st	Gm E	Win C vs Win D
Gm B	6 th @ 3 rd	Gm D	Win B @ 2 nd		

JUNIOR AAA

Quarters		Semis		Finals	
Gm A	5 th @ 4 th	Gm B	Win A @ 1 st	Gm E	Win B vs Win C
		Gm C	3 rd @ 2 nd		

A maximum of twenty (20) medals will be provided by the league for each team in the finals of both the junior and senior divisions. The top teams in each division will be ranked in their playoff structure based on their winning percentage.

League standings for playoff structure will use the following order of criteria:

- 1) Total points percentage,
- 2) Head to head results of the game between the tied teams,
- 3) Fewest goals against average,
- 4) Goal differential average,
- 5) Most goals for average,
- 6) Coin toss.

Standings for all divisions will be posted on the website regularly during the season and through the playoffs. The information will include goals for and goals against, as well as points (a win is 3 points and a tie is 1 point).

AWARDS:

There will be 20 medals for the FIRST and SECOND place finishers in both junior and senior divisions. Extra medals may be purchased from the convenor.

GAME SHEETS:

- 4. Official LOSSA game sheets must be used. Each team will make one typed home game sheet and one typed away game sheet.
- 5. It is the responsibility of the *winning* coach to collect the game sheets, and forward them the next day (by courier or fax) to the convenor. The winning coach will phone, text or e-mail the results (and any yellow or red cards) to the convenor as soon as possible within 24 hours. In the result of a tie, the home coach will be responsible for game sheets as well as reporting the score to the convenor.
- 5i. Game scores will be recorded to a maximum 5-goal differential.
- 6. The presiding referee shall report the results and game information to the referee-in-chief.

CODE OF BEHAVIOUR

- 7. Any player receiving a yellow card must be substituted immediately until the next opportunity to sub in (at the referee's discretion). Any player or coach receiving a red card or two yellow cards in a single game is automatically suspended from the next league or playoff game. This also carries over to OFSAA playoffs and the start of the following season. Any player accumulating three (3) yellow cards during the season will be suspended for one game. It will be served in their next consecutive league or playoff game. Any player who receives his 5th yellow card during the season is ineligible to play for the remainder of the season, including playoffs. It is the responsibility of the coach to track, enforce and report any suspensions resulting from yellow or red cards. Any player receiving 2 suspensions in the same season must appear before a review board, as appointed by the convenor. The use of foul language on the field will result in a yellow card. Coaches may also be suspended for an additional game at the discretion of a review board. Goalkeepers are excluded from being substituted due to a yellow card infraction.
- 8. It is the coach's responsibility to instill and maintain discipline among his players, as well as to model good sportsmanship.

OTHER SOCCER INFORMATION

- 9. Substitutions will be allowed at offensive throw-ins. (i.e. only the team in possession of the ball will be allowed to substitute players), goal kicks, goals, and injuries (for only the injured player). The opposing team may 'piggy-back' upon the opponent's substitution at the referee's discretion.
- 10. Shin guards are mandatory and must be worn on the front of the legs, and jerseys must be of similar colour, be tucked in, and have different numbers. Players are expected to remove jewelry, piercings etc from their body prior to the start of a game. If a referee requests a player to leave the field for any of these reasons, a substitution will be permitted. Players must remain fully clothed in the competition area, and use the designated change area to change to and from attire. Any incidents of non-compliance are to be forwarded to the convenor.



- 11. If two schools have the same coloured jerseys, it shall be the responsibility of the <u>home</u> team to provide alternate colours.
- 12. Fields should be in acceptable playing condition for each match. The field shall:
 - i) be properly marked with measured lines, have corner and centre flags or cones, and have grass cut
 - ii) have nets properly affixed to goal posts.
- 13. The home team is responsible for providing 2 competent lines persons for both sides of the field for all league and quarter- final games.
- 14. A suitable game ball must be provided to the referee.
- 15. League fees must be sent to the convenor by the date set out in writing by the convenor prior to the start of the season. Teams who have not paid their fees by this deadline may forfeit any, and/or all scheduled games, including playoffs, until the fees have been received.
- 16. A Junior player may be called up for ONE game at the Senior level. Once they have played their second game at the Senior level they are recognized as a senior player and may not play Junior.
- 17. A Junior player may participate in the Senior playoffs only if they have played ONE game during the regular season and were recorded on the game sheet for that game.